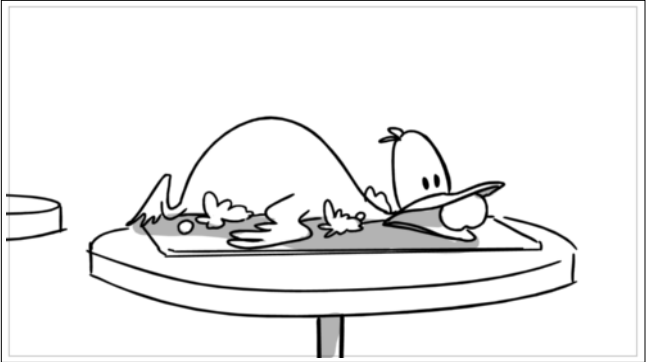


# Duck & Gator

Anneliese Mak C2



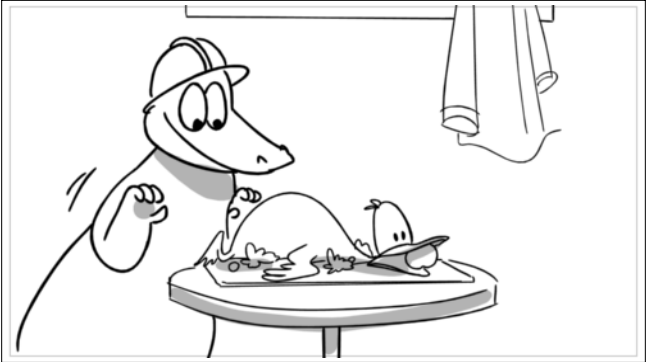
Scene	Duration	Panel	Duration
1	09:22	1	01:23



**Action Notes**  
DUCK is dressed like a suckling pig on a platter

**Slugging**  
45f

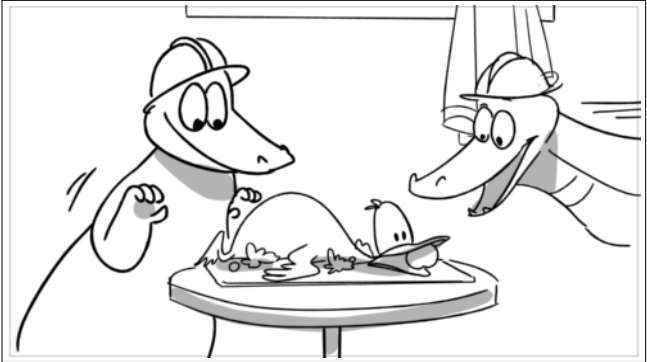
Scene	Duration	Panel	Duration
1	09:22	2	01:00



**Action Notes**  
WORKER ALLIGATOR #2 appears, hungrily eying DUCK.

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	09:22	3	01:15



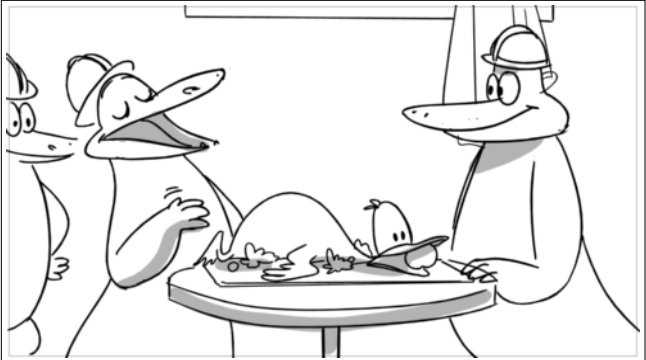
**Dialog**  
WORKER ALLIGATOR #1: Hey, gators, a special treat for lunch today!

**Action Notes**  
WORKER ALLIGATOR #1 pops in, also hungrily eying DUCK.

**Slugging**  
39f



Scene	Duration	Panel	Duration
1	09:22	4	02:07

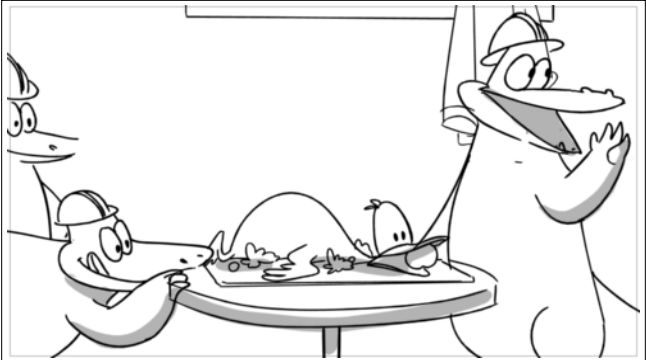


**Dialog**  
WORKER ALLIGATOR #2: Yeah, we haven't had duck in forever. Now all we need is the cook!

**Action Notes**  
WORKER ALLIGATOR #2 rubs his stomach in anticipation

**Slugging**  
55f

Scene	Duration	Panel	Duration
1	09:22	5	01:11

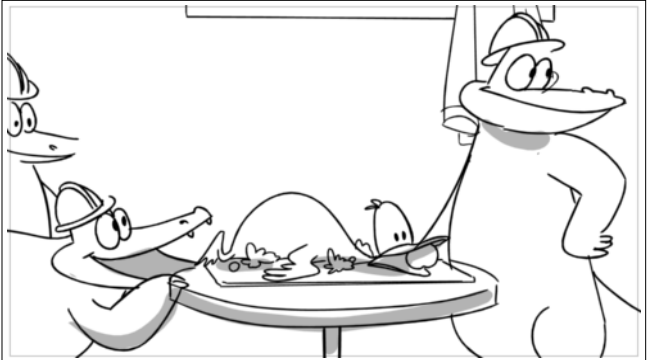


**Dialog**  
WORKER ALLIGATOR #1: Hey, cook! Have we got a surprise for you!

**Action Notes**  
WORKER ALLIGATOR #1 turns to call off screen  
WORKER ALLIGATOR #2 leans down to lick his lips as he looks at DUCK.

**Slugging**  
35f

Scene	Duration	Panel	Duration
1	09:22	6	01:14

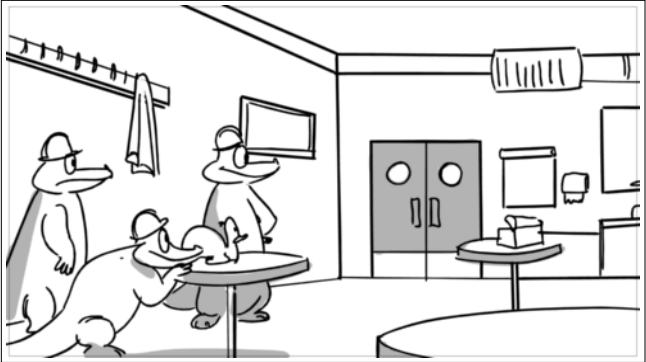


**Dialog**  
WORKER ALLIGATOR #2: And ready for roasting!

**Slugging**  
38f



Scene	Duration	Panel	Duration
1	01:08	1	01:08



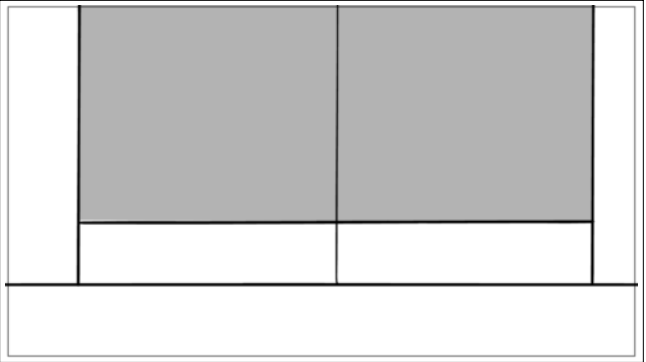
Action Notes

WORKERS all turn to look expectantly at the door to the kitchen

Slugging

32f

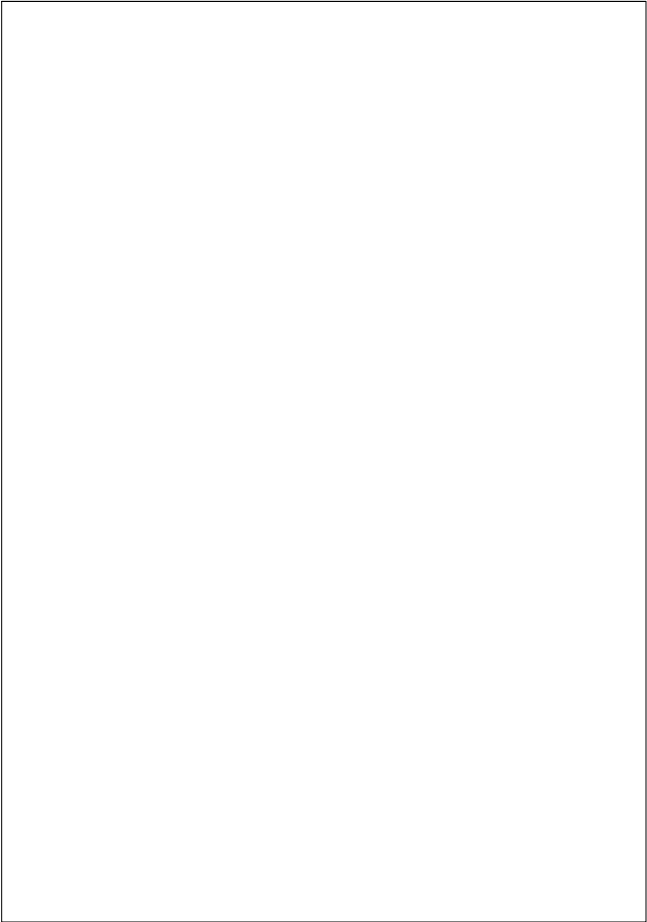
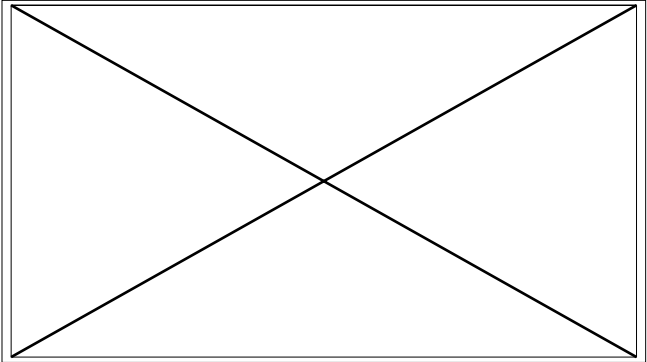
Scene	Duration	Panel	Duration
1	05:00	1	01:00



Slugging

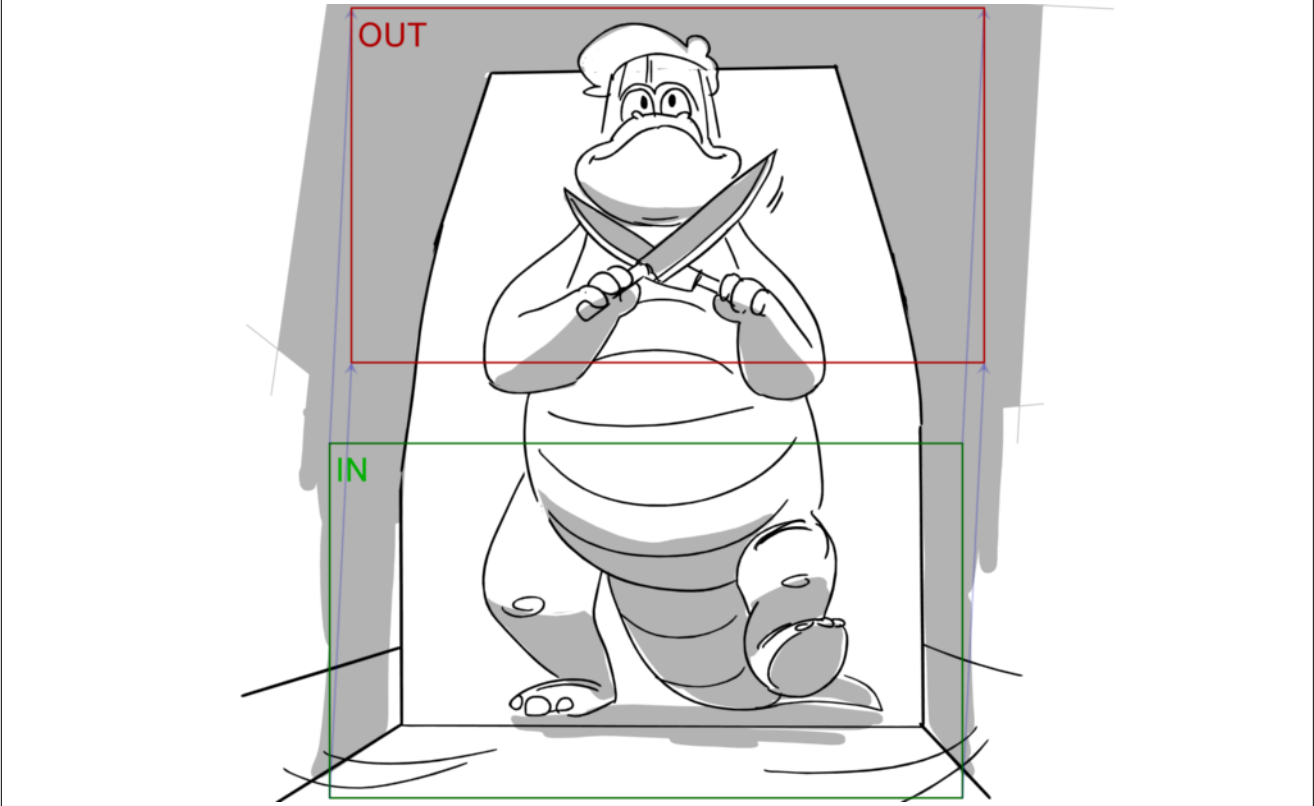
24f

Scene	Duration	Panel	Duration
NO PANEL			





Scene	Duration	Panel	Duration
1	05:00	2	02:00



**Dialog**

SFX: Doors swinging and banging open  
SFX: Footsteps

**Action Notes**

Camera pan up

**Slugging**

48f

Scene	Duration	Panel	Duration
1	05:00	3	01:00



**Dialog**

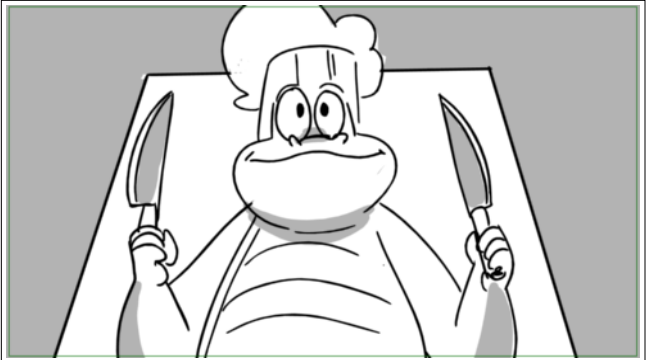
GATOR: Whatcha got for me, guys?

**Slugging**

24f

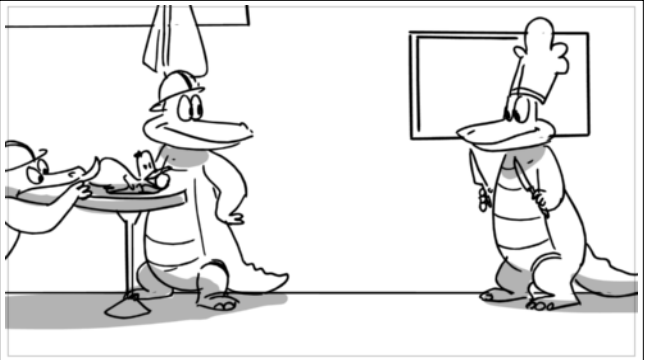


Scene	Duration	Panel	Duration
1	05:00	4	01:00



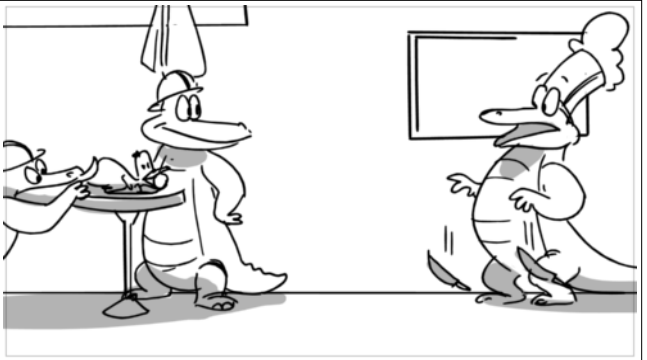
Slugging  
24f

Scene	Duration	Panel	Duration
1	04:07	1	01:00



Slugging  
24f

Scene	Duration	Panel	Duration
1	04:07	2	00:11

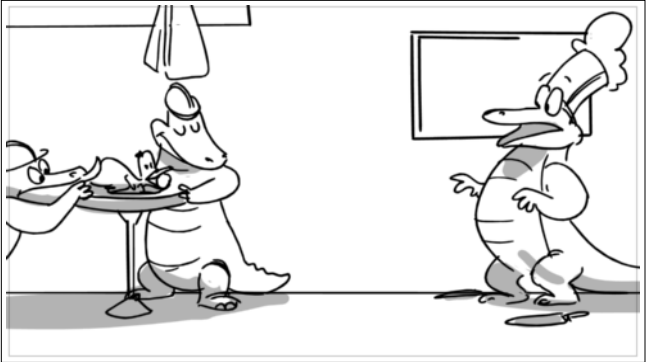


Dialog  
GATOR/DUCK: <GASP!>

Slugging  
11f

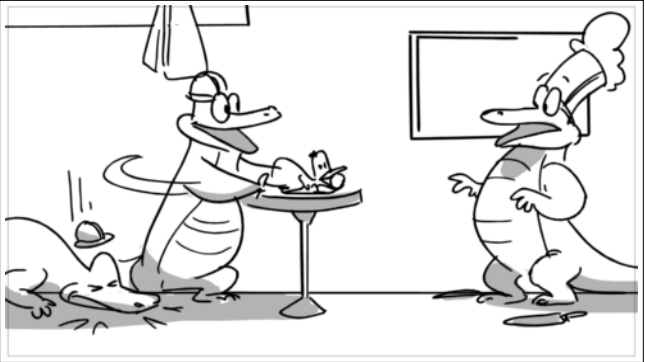


Scene	Duration	Panel	Duration
1	04:07	3	00:15



Slugging  
15f

Scene	Duration	Panel	Duration
1	04:07	4	02:05

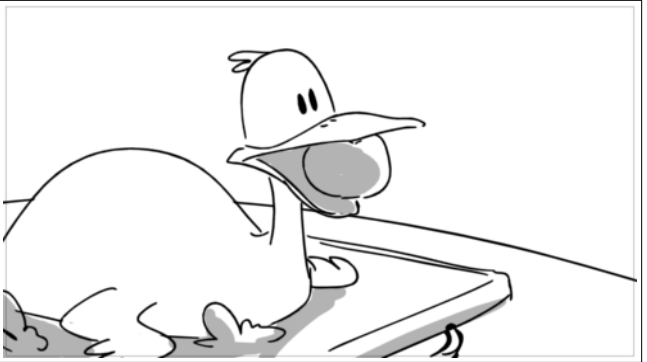


Dialog  
WORKER ALLIGATOR #1: C'mon, Gator!  
You're the cook! Start cookin'!  
SFX: scraping as table slides on floor

Action Notes  
WORKER ALLIGATOR #2 thuds to the ground  
as the table is slid over

Slugging  
53f

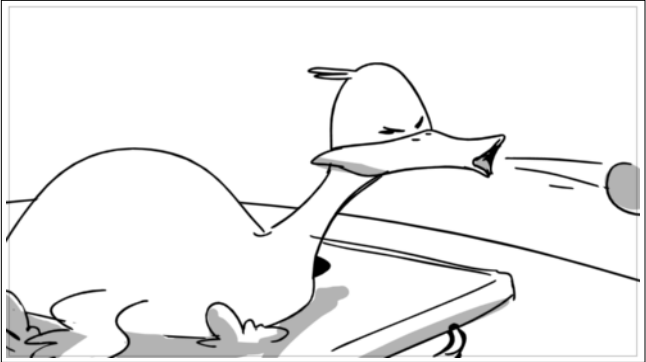
Scene	Duration	Panel	Duration
1	02:01	1	00:14



Slugging  
14f



Scene	Duration	Panel	Duration
1	02:01	2	00:11

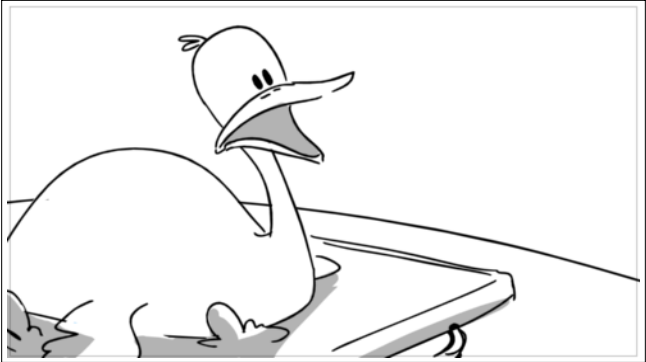


**Dialog**  
DUCK: <ptui!>

**Action Notes**  
DUCK spits out the apple in his mouth in shock

**Slugging**  
11f

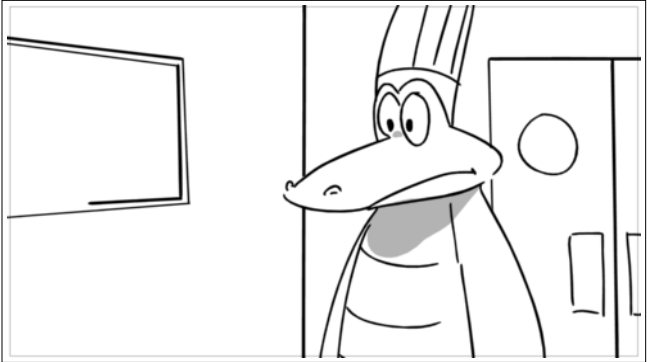
Scene	Duration	Panel	Duration
1	02:01	3	01:00



**Dialog**  
DUCK: Y-You're the cook?!

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	02:17	1	01:00

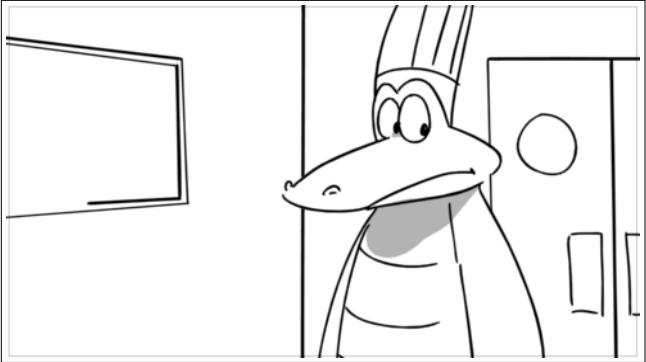


**Slugging**  
24f





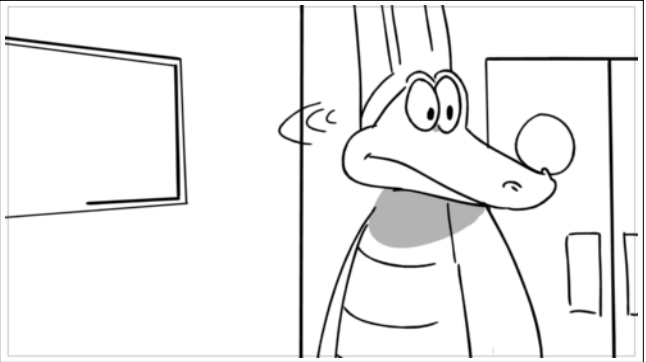
Scene	Duration	Panel	Duration
1	02:17	2	01:00



**Action Notes**  
GATOR spots something in the room

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	02:17	3	00:17



**Action Notes**  
GATOR turns his head to look

**Slugging**  
17f

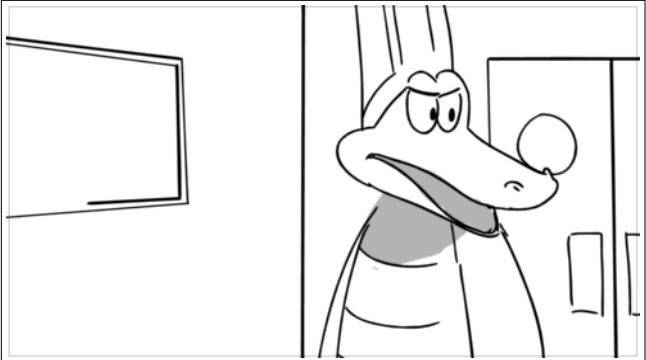
Scene	Duration	Panel	Duration
1	01:00	1	01:00



**Slugging**  
24f



Scene	Duration	Panel	Duration
1	03:11	1	01:00



**Dialog**  
GATOR: Heeeeey... this duck is MY lunch!

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	03:11	2	01:11



**Dialog**  
GATOR (cont): -W-HO- -ST-O-L-E -MY-

**Action Notes**  
GATOR points towards the lunch box

**Slugging**  
35f

Scene	Duration	Panel	Duration
1	03:11	3	01:00

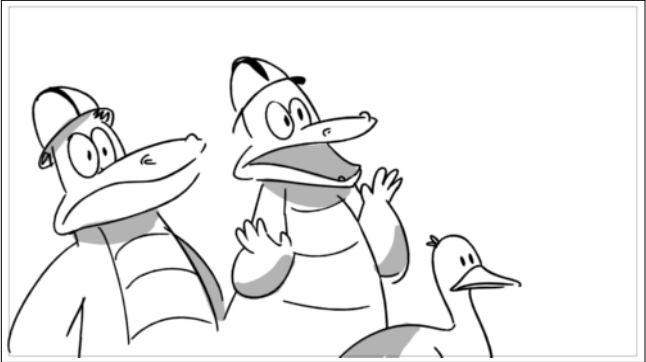


**Dialog**  
GATOR (cont): -D-U-C-K?!

**Slugging**  
24f



Scene	Duration	Panel	Duration
1	03:05	1	01:15

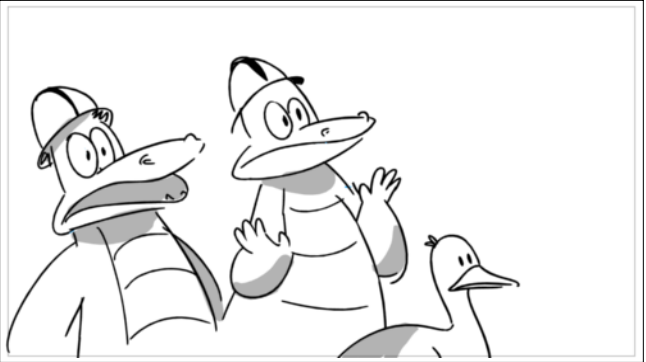


**Dialog**  
WORKER ALLIGATOR #1: Huh?! Uh, hey, it wasn't me ...

**Action Notes**  
WORKERS lean back defensively

**Slugging**  
39f

Scene	Duration	Panel	Duration
1	03:05	2	01:14



**Dialog**  
WORKER ALLIGATOR #2: It's yours? We just found it wandering...

**Slugging**  
38f

Scene	Duration	Panel	Duration
1	03:01	1	00:13



**Slugging**  
13f

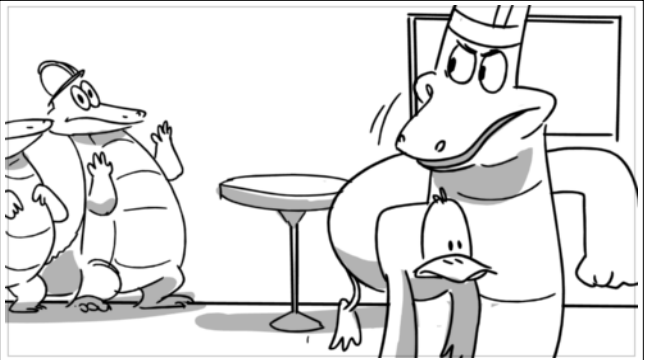


Scene	Duration	Panel	Duration
1	03:01	2	00:12



Slugging  
12f

Scene	Duration	Panel	Duration
1	03:01	3	01:00



Dialog  
GATOR: That's it! I can't turn-

Action Notes  
WORKERS watch as GATOR stalks towards camera

Slugging  
24f

Scene	Duration	Panel	Duration
1	03:01	4	01:00



Dialog  
GATOR (cont): -my tail for a second!

Slugging  
24f



Scene	Duration	Panel	Duration
1	03:13	1	01:13



**Dialog**  
GATOR (cont): Alright, lunch is off!

**Slugging**  
37f

Scene	Duration	Panel	Duration
1	03:13	2	01:00



**Dialog**  
GATOR (cont): Everyone -

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	03:13	3	01:00



**Dialog**  
GATOR (cont): BEAT IT!  
SFX: thud

**Slugging**  
24f



Scene	Duration	Panel	Duration
1	01:16	1	01:00



Slugging  
24f

Scene	Duration	Panel	Duration
1	01:16	2	00:16



Action Notes  
WORKERS sheepishly walk off screen.

Slugging  
24f

Scene	Duration	Panel	Duration
1	03:16	1	01:00



Slugging  
24f



Scene	Duration	Panel	Duration
1	03:16	2	01:00

**Dialog**

GATOR (cont): <GRRRR!>

**Slugging**

24f

Scene	Duration	Panel	Duration
1	03:16	3	01:00

**Action Notes**

SFX: door swinging shut

**Slugging**

24f

Scene	Duration	Panel	Duration
1	03:16	4	00:16

**Action Notes**

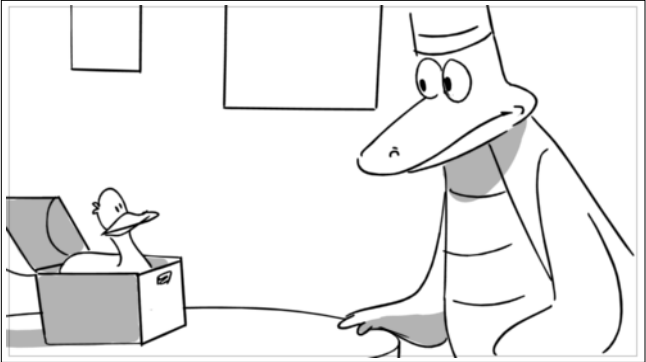
SFX: door swinging shut

**Slugging**

16f

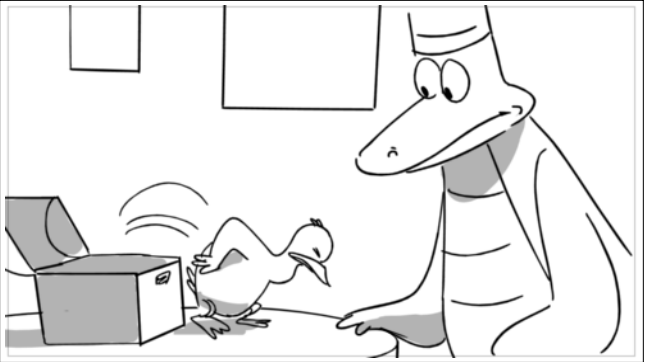


Scene	Duration	Panel	Duration
1	01:19	1	00:19



**Slugging**  
19f

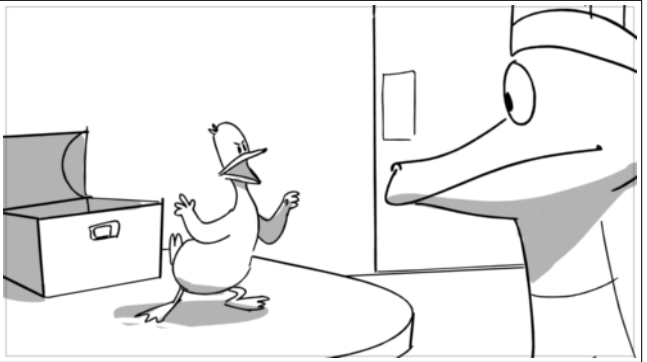
Scene	Duration	Panel	Duration
1	01:19	2	01:00



**Dialog**  
SFX: small thud as duck lands on table

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	03:11	1	01:15



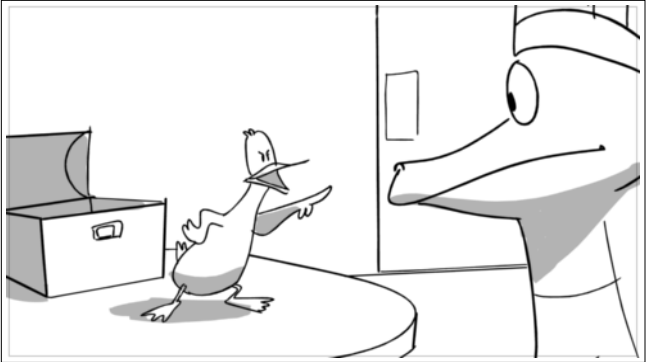
**Dialog**  
DUCK: You're the COOK?!

**Slugging**  
39f





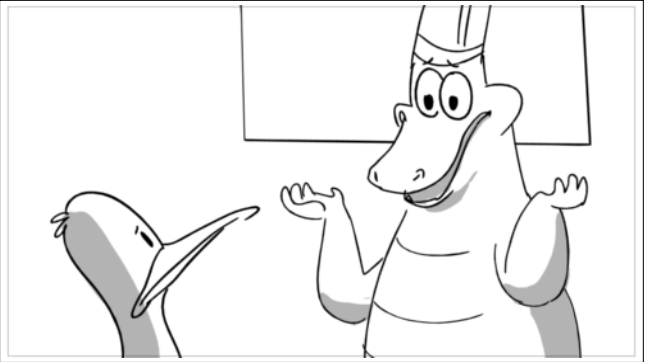
Scene	Duration	Panel	Duration
1	03:11	2	01:20



**Dialog**  
DUCK (cont): That's your job?!!!

**Slugging**  
44f

Scene	Duration	Panel	Duration
1	02:17	1	01:00



**Dialog**  
GATOR: Look, I... I'm sorry.

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	02:17	2	01:17

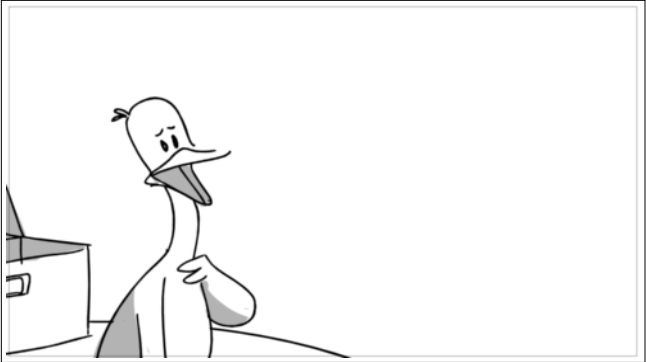


**Dialog**  
GATOR (cont): I didn't know how to tell you.

**Slugging**  
41f



Scene	Duration	Panel	Duration
1	01:14	1	01:14



**Dialog**  
DUCK: Gator, how could you?

**Slugging**  
38f

Scene	Duration	Panel	Duration
1	07:02	1	02:09



**Dialog**  
GATOR: I'm a pretty good cook.  
Specialty's been duck.

**Slugging**  
57f

Scene	Duration	Panel	Duration
1	07:02	2	01:00



**Dialog**  
GATOR (cont): Roast duck -

**Slugging**  
24f



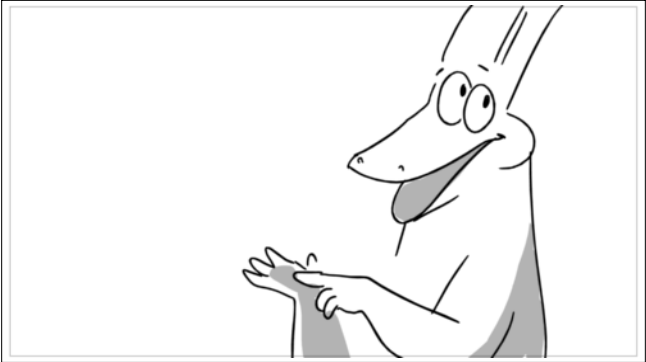
Scene	Duration	Panel	Duration
1	07:02	3	01:00



**Dialog**  
GATOR (cont): fried duck, duck -

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	07:02	4	01:00



**Dialog**  
GATOR (cont): poached duck -

**Slugging**  
24f

Scene	Duration	Panel	Duration
1	07:02	5	01:17

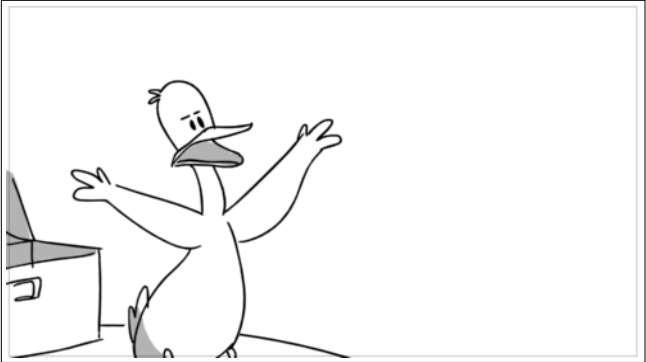


**Dialog**  
GATOR (cont): You know, barbecued.  
DUCK (OS): OKAY!

**Slugging**  
41f



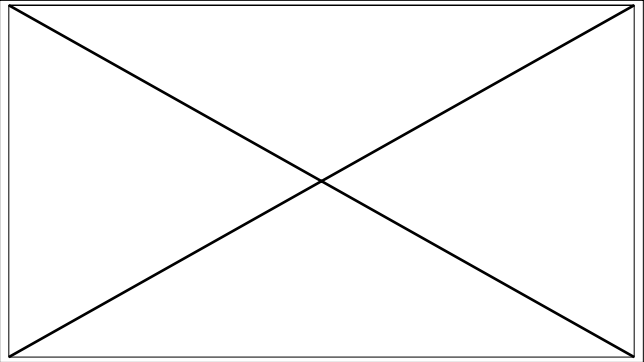
Scene	Duration	Panel	Duration
1	02:05	1	02:05



**Dialog**  
DUCK (cont): I get the picture!

**Slugging**  
53f

NO PANEL



NO PANEL

